



The Foley Grail: The Art of Performing Sound for Film, Games, and Animation

By Vanessa Theme Ament

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The Foley Grail: The Art of Performing Sound for Film, Games, and Animation By Vanessa Theme Ament

Create custom sound effects that are the mainstay of soundtracks for films, broadcast, animation and games. Learn how Foley is designed, crafted and edited for any project- right down to the nuts and bolts of spotting, cueing, and performing sounds. An array of techniques is illustrated with artists presenting their own methods for selecting and handling props, "walking" various characters, and other tricks of the trade. Various renowned artists, editors and mixers contribute stories and perspectives on what is necessary for a film or media project, and how technology has changed the craft over the years. The Foley stage is discussed in detail, with illustrations to assist you in designing your own stage, whatever the size. The companion DVD includes video demonstrations of Foley Artists at work, along with illustrated techniques for the novice.

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Editorial Review

Review

"Ament's book is valuable in putting the spotlight on this aspect of sound postproduction, in establishing a 'classical' baseline against which the variations of animation and game Foley performance can be judged, and, occasionally, in its suggestions as to what these variations may be. Rather than revolving around the less specific notion of 'sound design', future crucial reflection on animation and game sounds can only benefit by feeding in the kind of specialist practical knowledge Ament provides about the aural footprint left by a very particular aspect of the sound production process."--**Animation: An Interdisciplinary Journal**

From the Back Cover

Craft the environmental sound effects that are essential to making your media project feel authentic to the audience. Learn how Foley is designed, crafted and edited, including the nuts and bolts of spotting, cueing, and performing sounds. Build your own Foley stage with the detailed instructions and illustrations provided.

Creative inspiration is crucial to this performance art, and The Foley Grail is packed with it. Renowned artists, editors and mixers share stories, techniques and perspectives on what is necessary for different projects, how technology has changed the craft over the years and their own methods for creating different effects.

The companion DVD includes video demonstrations of Foley artists at work illustrating their respective creative processes, stage techniques and prop handling.

About the Author

Vanessa Theme Ament is an award winning Foley Artist with over 25 years experience in film and television. Her expertise also includes Automated Dialogue Replacement and sound editing. In addition, Vanessa is an accomplished singer/songwriter. She has had her own sound effects company and published MovieSound Newsletter during the 80s and 90s. She continues to teach sound at colleges and universities and does presentations at film schools, festivals, radio and television.

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Hans Diaz:

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Patrick Spradlin:

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